

Florian BARDIN

COMPUTER SCIENCE STUDENT

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florianbardin.dev | github.com/FlorianBardin | Driver's License (B) - Vehicle Owner

PROFILE

Admitted to the engineering program at IMT Atlantique (CS, Networks, and Telecommunications), I am seeking a 3-year apprenticeship as a DevOps and Cloud Engineer or within Embedded Systems for the New Space industry. I am passionate about automation, resilient infrastructures, and the challenges of modern aerospace. My goal is to apply my technical rigor and interpersonal skills to large-scale projects, with a strong focus on technological sovereignty, data control, and security.

KEY SKILLS & INTERESTS

Soft Skills: Ambitious, Persevering, Diligent, Collaborative
Languages: French (Native), English (Intermediate B2), Spanish (Basics A2)
Interests: Travel, Music, Hiking, New Space

TECHNICAL SKILLS

Programming Languages: Python, C++, Golang, TypeScript / JavaScript, Java
Web Architecture & Quality: React.js, Next.js (Basics), Node.js, PHP / Symfony / API Platform, Spring Boot (Basics)
Infrastructure & DevOps: Linux, Docker, Kubernetes (Basics), Git (GitLab/GitHub), CI/CD (GitHub Actions - Basics)
Databases: SQL, PL/SQL, RDBMS (Oracle, MySQL, Postgres), NoSQL (MongoDB)
Project Management & Theory: Scrum & Kanban Methods, Modeling (UML, Merise)

EDUCATION

IMT Atlantique <i>Engineering Degree in Computer Science, Networks and Telecommunications</i>	France 2026 – 2029
IUT Reims-Chalons-Charleville <i>University Diploma in Technology (BUT) in Computer Science</i> – Specialization: Application Development (C++)	Reims, France 2024 – 2026
Lycée Polyvalent Stéphane Hessel <i>High School Diploma (Baccalauréat) with Highest Honors</i> – Specialization: Mathematics and Computer Science; Engineering Sciences	Épernay, France 2024

WORK EXPERIENCE

Alphamosa <i>Back-end Developer Intern</i> – Technical Migration: Restructured legacy code and updated internal tools. – Software Engineering: Developed features and wrote technical documentation.	France April – June 2026
Champagne Bollinger <i>Cellar Hand</i> – Rigor: Strictly followed cleaning and preparation methods and protocols. – Teamwork: Coordinated with various teams to successfully complete missions.	Aÿ-Champagne, France July – Aug. 2025

PROJECTS

Foehn - PaaS | *Go, Docker, Caddy*
– **Sovereign Cloud:** Created a self-hostable Platform as a Service (PaaS) to automate project deployment from a Git repository.
– **Orchestration:** Developed a Go daemon, managed traffic via reverse-proxy, and currently developing the CLI.

HomeKube - Infrastructure and monitoring | *Kubernetes*
– **Self-hosting:** Deployed and administered a Kubernetes cluster on physical servers (Bare-metal).
– **Observability:** Implemented a monitoring stack with Prometheus and Grafana.

Dockaffeine - Automation and resilience | *Go*

- **Self-healing:** Developed a monitoring and automatic restart tool for Docker containers.
- **Concurrency:** Optimized performance by utilizing Goroutines.

florianbardin.dev - Portfolio and showcase | *Next.js*

- **Fullstack:** Developed an optimized website with multilingual support (i18n) to showcase my work.

APOD Viewer - Space Explorer | *JavaScript, React.js*

- **Frontend Development:** Developed a responsive web application to explore NASA's "Astronomy Picture of the Day" using the NASA APOD API.
- **Interactivity:** Implemented an interactive calendar using react-day-picker to allow users to browse historical data back to 1995.
- **Optimization:** Optimized performance and API efficiency by implementing a custom debounce hook to handle rapid user input.

Vitis API - RESTful API | *Java, Spring Boot*

- **Architecture:** Developed a high-performance RESTful API using Spring Boot 3 and Java 21, implementing a clean service-oriented architecture for managing wine and winery data.
- **Reliability:** Established comprehensive Global Exception Handling to provide standardized API error responses and implemented strict data validation using DTO patterns and MapStruct.